WARHAMMER®

Base Size & Unit Strength REFERENCE SHEET

VAMPIRE COUNTS	Base Size (mm)	Unit Strength
Character on Foot	20 x 20	1
Nightmare Mounted Character	25 x 50	2
Winged Nightmare Mounted Character	50 x 50	4 + 1
Zombie Dragon Mounted Character	50 x 50	6 + 1
Ghoul, Skeleton Warrior, Zombie, Grave Guard, Banshee	20 x 20	1
Dire Wolf, Black Knight	25 x 50	2
Bat Swarm	40 x 40	1
Fell Bat	40 x 40	1
Spirit Host	40 x 40	3
Black Coach	50 x 100	5

TOMB KINGS	Base Size (mm)	Unit Strength
Character on Foot	20 x 20	1
Chariot Mounted Character	50 x 100	3 + 1
Skeletal Steed Mounted Character	25 x 50	2
Skeleton Warrior, Tomb Guard	20 x 20	1
Skeleton Light Horseman, Skeleton Heavy Horseman	25 x 50	2
Tomb Swarm	40 x 40	3
Chariot	50 x 100	3
Ushabti	40 x 40	3
Carrion	40 x 40	1
Tomb Scorpion	40 x 40	3
Bone Giant	50 x 50	6
Screaming Skull Catapult	–	3[ii]

HIGH ELVES	Base Size (mm)	Unit Strength
Character on Foot	20 x 20	1
Elven Steed Mounted Character	25 x 50	2
Great Eagle Mounted Character	40 x 40	3 + 1
Griffon Mounted Character	50 x 50	4 + 1
Dragon Mounted Character	50 x 50	6 + 1
Chariot Mounted Character	50 x 100	4 + 1
Archer, Lothern Seaguard, Spearman, Shadow Warrior, Swordmaster, Phoenix Guard, White Lion	20 x 20	1
Silver Helm, Dragon Prince, Ellyrian Reaver	25 x 50	2
Tiranoc Chariot	50 x 100	4[iii]
Eagles Claw Bolt Thrower	–	2[ii]
Great Eagle	40 x 40	3

DOGS OF WAR	Base Size (mm)	Unit Strength
Character on Foot	20 x 20	1
Warhorse Mounted Character	25 x 50	2
Pegasus Mounted Character	40 x 40	3 + 1
Pikeman, Crossbowman, Duellist, Dwarf, Norse Marauder, Paymaster's Bodyguard, Halfling	20 x 20	1
Heavy Cavalry, Light Cavalry	25 x 50	2
Ogre	40 x 40	3
Cannon, Halfling Hot Pot	–	3[ii]

REGIMENTS OF RENOWN	Base Size (mm)	Unit Strength
Pirazzo's Lost Legion, Vespero's Vendetta, Bearman of Urslo, The Cursed Company, Leopold's Leopard Company, Braganza's Besieger, The Alcatani Fellowship, Marksman of Miragliano, Ricco's Republican Guard, Long Drong's Slayer Pirate, Lumpin Croop's Fighting Cock	20 x 20	1
Al Muktar's Desert Dog, Voland's Venator, Ogla Khan's Wolfboy	25 x 50	2
Asarnil the Dragonlord	50 x 50	6 + 1
Bronzino	25 x 50	1
Bronzino's Galloper Gun	–	3[ii]
Birdman of Catrazza	40 x 40	1
Hengus	20 x 20	1
Giant of Albion	50 x 50	5
Tichi Huichi's Raider	25 x 50	2
Witch Hunter	20 x 20	1
Ruglud's Armoured Orc	25 x 25	1
Golgfag's Ogre	40 x 40	3

HORDES OF CHAOS	Base Size (mm)	Unit Strength
Mortal Character on Foot	25 x 25	1
Chaos Steed Mounted Character	25 x 50	2
Chariot Mounted Character	50 x 100	4 + 1
Daemonic Mounted Character	50 x 50	3 + 1
Chaos Dragon Mounted Character	50 x 50	6 + 1
Exalted Daemon, Daemon Prince	40 x 40	3
Bloodthirster	50 x 50	7
Great Unclean One	50 x 50	10
Keeper of Secrets	50 x 50	6
Lord of Change	50 x 50	6
Chaos Warrior (including Chosen), Chaos Marauder, Bloodletter, Daemonette, Plaguebearer, Horror, Flamer, Chaos Fury	25 x 25	1
Mounted Daemonette, Flesh Hound, Marauder Horseman, Chaos Warhound, Chaos Knight (including Chosen)	25 x 50	2
Chariot of Chaos	50 x 100	4
Screamer of Tzeentch	40 x 40	1
Nurgling	40 x 40	3
Chaos Spawn	40 x 40	3

BEASTS OF CHAOS	Base Size (mm)	Unit Strength
Beast Character on Foot	25 x 25	1
Doombull	40 x 40	3
Chariot Mounted Character	50 x 100	4 + 1
Gor, Ungor, Bestigor (including all variants)	25 x 25	1
Warhound, Centigor	25 x 50	2
Tuskgor Chariot	50 x 100	4
Chaos Troll, Minotaur, Chaos Ogre, Dragon Ogre	40 x 40	3
Dragon Ogre Shaggoth, Chaos Giant	50 x 50	6

BRETONNIANS	Base Size (mm)	Unit Strength
Warhorse Mounted Character	25 x 50	2
Pegasus Mounted Character	40 x 40	3 + 1
Hippogryph Mounted Character	50 x 50	4 + 1
Mounted Squire, Knight Errant, Knight of the Realm, Questing Knight, Grail Knight	25 x 50	2
Man-at-Arm, Bowman, Foot Squire	20 x 20	1

CHAOS DWARFS

	Base Size (mm)	Unit Strength
Chaos Dwarf Character on Foot (including Hobgoblin Heroes)	20 x 20	1
Bull Centaur Character	25 x 50	2
Great Taurus or Lammasu Mounted Character	50 x 50	4 + 1
Sneaky Git, Goblin Boy, Hobgoblin, Chaos Dwarf Warrior, Chaos Dwarf Blunderbuss	20 x 20	1
Hobgoblin Wolf Rider, Bull Centaur	25 x 50	2
Black Orc, Orc Boy, Orc Arrer Boy	25 x 25	1
Hobgoblin Bolt Thrower	–	2[i]
Earthshaker Cannon	–	3[i]

ORCS & GOBLINS

	Base Size (mm)	Unit Strength
Goblin & Night Goblin Character on Foot	20 x 20	1
Orc, Savage Orc & Black Orc Character on Foot	25 x 25	1
Wolf or Boar Mounted Character	25 x 50	2
Wyvern Mounted Character	50 x 50	5 + 1
Chariot Mounted Character	50 x 100[iii]	4 + 1
Goblin, Night Goblin, Squig Herd	20 x 20	1
Orc Arrer Boy, Black Orc, Orc Bully Orc or Savage Orc Boy (including Big 'Uns)	25 x 25	1
Goblin Wolf Rider, Orc or Savage Orc Boar Boy (including Big 'Uns)	25 x 50	2
Snotling	40 x 40	3
Goblin Wolf Chariot or Orc Boar Chariot	50 x 100[iii]	4
Rock Lobber, Spear Chukka	–	3[i]
Doom Diver	–	3
Troll	40 x 40	3
Pump Wagon	50 x 50	4
Giant	50 x 50	6

DARK ELVES

	Base Size (mm)	Unit Strength
Character on Foot	20 x 20	1
Cold One or Dark Steed Mounted Character	25 x 50	2
Dark Pegasus Mounted Character	40 x 40	3 + 1
Black Dragon Mounted Character	50 x 50	6 + 1
Manticore Mounted Character	50 x 50	4 + 1
Chariot Mounted Character	50 x 100	4 + 1
Corsair, Warrior, Executioner, Harpy, Shade, Witch Elf, Black Guard	20 x 20	1
Dark Rider, Cold One Knight	25 x 50	2
Cold One Chariot	50 x 100	4
Reaper Bolt Thrower	–	2[i]
War Hydra	50 x 100	6
Apprentice	20 x 20	1

DWARFS

	Base Size (mm)	Unit Strength
Dwarf Character	20 x 20	1
Dwarf Crossbowman, Miner, Ranger, Thunderer, Warrior, Longbeard, Ironbreaker, Hammerer, Troll Slayer	20 x 20	1
Bolt Thrower, Stone Thrower, Cannon, Flame Cannon, Organ Gun	–	3[i]
Gyrocopter	40 x 40	1
Anvil of Doom	60 x 60	3

LIZARDMEN

	Base Size (mm)	Unit Strength
Slann Mage-Priest	50 x 50	5
Saurus Oldblood and Scar-Veteran	25 x 25	1
Skink Chief and Priest	20 x 20	1
Cold One Mounted Character	25 x 50	2
Carnosaur Mounted Character	50 x 50	5 + 1
Saurus Warrior, Temple Guard	25 x 25	1
Skink Skirmisher, Chameleon Skink	20 x 20	1
Jungle Swarm, Kroxigor	40 x 40	3
Saurus Cavalry	25 x 50	2
Terradon	40 x 40	1
Stegadon	50 x 100	8
Salamander	40 x 40	3
Skink Handler	20 x 20	1

EMPIRE

	Base Size (mm)	Unit Strength
Character on Foot	20 x 20	1
Warhorse Mounted Character	25 x 50	2
Pegasus Mounted Character	40 x 40	3 + 1
Griffon Mounted Character	50 x 50	4 + 1
Archer, Crossbowman, Spearman, Free Company, Halberdier, Huntsman, Swordsman, Handgunner, Greatsword, Flagellant	20 x 20	1
Knight, Inner Circle Knight, Pistolier, White Wolf Knight, Inner Circle White Wolf Knight	25 x 50	2
Cannon, Mortar, Helblaster	–	3[i]
Steam Tank	80 x 120	10

SKAVEN

	Base Size (mm)	Unit Strength
Character on Foot	20 x 20	1
Grey Seer on Bell	40 x 60	4 + 1
Clanrat Slave, Clanrat, Giant Rat, Night Runner, Poison Wind Globadier, Stormvermin, Packmaster, Gutter Runner, Plague Monk, Plague Censer Bearer	20 x 20	1
Rat Swarm	40 x 40	3
Rat Ogre	40 x 40	3
Warplock Jezzail	25 x 50	2
Ratling Gun	25 x 50	2
Warpfire Thrower	25 x 50	2
Warp-lightning Cannon	50 x 100	3[iv]

WOOD ELVES

	Base Size (mm)	Unit Strength
Character on Foot	20 x 20	1
Unicorn Mounted Character	50 x 50	3+1
Elven Steed Mounted Character	25 x 50	2
Great Eagle Mounted Character	40 x 40	3 + 1
Green Dragon Mounted Character	50 x 50	6 + 1
Archer, Glade Guard, Scout, Wardancer, Waywatcher	20 x 20	1
Glade Rider	25 x 50	2
Dryad	25 x 25	1
Great Eagle	40 x 40	3
Warhawk Rider	40 x 40	1
Treeman	50 x 50	5

[i] War machines have a Unit Strength of the current number of crew. The listed value is the initial Unit Strength.

[ii] Goblin Chariots with an extra wolf should be mounted on a 75 x 100 base.

[iii] Elven Chariots with extra steeds should be mounted as follows:
3 steeds = 75 x 100mm
4 steeds = 100 x 100mm

[iv] The Warp-lightning Cannon should be treated like a chariot – the crew are NOT removed seperately to the cannon, unlike other war machines.

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